

MANJOE CHAN :: CHARACTERANIMATOR

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PROFILE

With 7 years within the VFX industry, I have experience as a **Character Animator** at companies such as **Framestore**, **Rainmaker**, and **Digital Domain**. working on feature films, and various TV Productions. My background in matchmoving also gives me a great understanding of the VFX pipeline.

I have a keen interest in filmmaking, and I am always looking for new challenges and opportunities to develop my creative skillset. I hope to one day transcend my career of animation to encompass a wider area of storytelling.

KEY SKILLS

Solid Understanding of 12 Principles of Animation
Camera and Body Tracking
Adaptable and transferrable skills

Life Drawing, Painting, Concept Art
Maya, 3DEqualizer, Softimage, Mirage, Photoshop
Confidence to work alone; possess good team skills

EMPLOYMENT HISTORY

[Digital Domain 3.0, **Animator**, September 2015 – Present]

BEAUTY AND THE BEAST (Bill Condon 2017); **POWER RANGERS** (Dean Israelite 2017); **SPIDER-MAN: HOMECOMING** (Jon Watts 2017);

[Rainmaker, **Animator**, May 2014 – February 2015; **Senior Animator**, February 2015 - August 2015]

[Framestore, **Animator**, August 2013 – April 2014]

ROBOCOP (José Padilha 2014); **Guardians of the Galaxy** (James Gunn 2014)

[PIXOMONDO, Frankfurt, **Animator**, April 2013 – August 2013]

Pettersson und Findus, 2014

[Blue Zoo, **Animator**, March 2013 – April 2013]

Q Pootle 5, 2013

[Framestore, **Junior Animator**, August 2012 – March 2013; **Tracker**, January 2011 – August 2012]

IRON MAN 3 (Shane Black 2013); **TOONED** (Chris Waitt | Henry Trotter 2012) **47 RONIN** (Carl Rinsch 2013); **GRAVITY** (Alfonso Cuaron 2013); **WRATH OF THE TITANS** (Johnathan Liebesman 2012); **JOHNNY ENGLISH REBORN** (Oliver Parker 2011); **WAR HORSE** (Steven Spielberg 2011)

EDUCATION

[ANIMTUTOR, September 2009]

An online course taught by an industry professional, Jim Finlay (Happy Feet).

[University of Teesside, 2006-2009]

BA DIGITAL CHARACTER ANIMATION – 2:1

OTHER ACHIEVEMENTS AND INTERESTS

[LIFE DRAWING] To actively improve my drawing and anatomy.

[GRAPHIC DESIGN] Charity work - CD covers, logos, invitations etc..

[LANGUAGES] Fluent in spoken Cantonese.